



## Follow the leader!

*Ally galoo galoo*



Al - lee Gal - loo, Gal - loo. Al - lee Gal - loo, Gal - lee.

5 Al - lee, Gal - loo, Gal - loo, Gal - lee. WHEE

### Circle game

Two children go around the inside of the circle – one is the leader and the other follower. The leader can choose to move however she likes – tiptoe/stamping/clapping while walking etc. and the follower must copy.

At the end of the song, the leader chooses another child from the circle. Everyone in the centre of the circle (who have now formed a line) jumps to change direction and the newly chosen child is now at the end of the line. The new leader moves however he likes but everyone in the line must copy. At the end the new leader chooses another child who goes to the end of the line – the line changes direction so the first chosen child now becomes the new leader. This third leader moves in any way she chooses and the game continues until the line is too long to be contained within the circle OR until everyone has been chosen.

Leaders can be chosen using the following count out rhyme

My fath - er has a horse to shoe. How ma - ny nails do you think will do?

Everyone should clench fists together. Before starting the rhyme a number should be chosen between 1 and 10. The leader taps the clenched fists one by one to a steady beat whilst chanting the rhyme. At the end she counts out the number of children according to the number chosen before chanting the rhyme.